

YI-JU CHEN

Designer & Animator

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Education Pratt Institute, MFA, Digital Art (DDA)

Experience *Bajibot Media*, Motion Graphics Designer, Fall 2008 - Present
Create boards, designs, and animation for various web banners, informational videos, and advertisements.

Decon Media, Motion Graphics Designer, Spring2008 - Summer 2008

Curious Pictures, Freelance Motion Graphics Designer, Fall 2007- Spring 2008

AArting Studio, NYC, Freelance Flash Animator & Composer, Spring 2007- Fall 2007

Totem & Taboo Studio, Intern, Summer 2006

China Times, Advertising Assistant 2000-2003

Recognition *Shoot Magazine*, credited for work on the Zune-arts project, Laika, in "Visual Effects & Animation: SHOOT's Top Ten Chart" at position number 9, 2008.

Summer Solstice Slam, Curated by Paul Daniel,
Group Show, Master's Thesis selected and screened in Brooklyn, NY, 2007.

Pratt Show, Master's Thesis selected and screened in Manhattan, NY 2007.

Digital Impressions, Curated by Prof. Rick Barry,
Group Show, digital prints selected and displayed in Brooklyn, NY, 2004.

Digital Prints, Curated by Prof. Rick Barry,
Group Show, digital prints selected and displayed in Brooklyn, NY, 2004.

Software Adobe After Effects, Adobe PhotoShop, Adobe Illustrator, Adobe Flash, Final Cut Pro, Adobe Dreamweaver.
*Comfortable on both PC and Mac platforms.

